

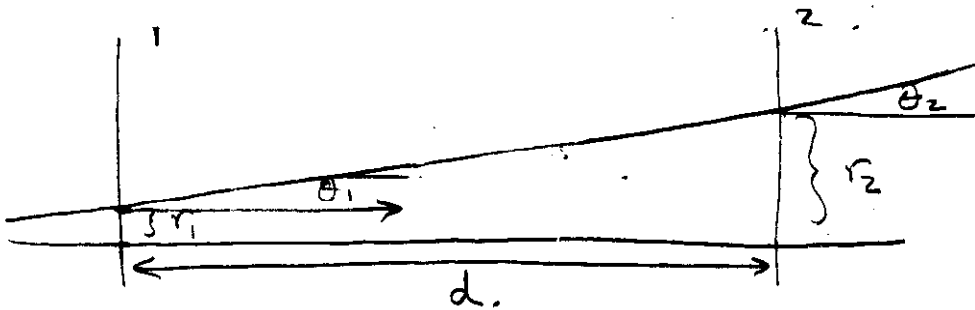
If the angle θ is small the beam hardly changes size. \Rightarrow we can treat the beam as a ray. 34

Ray - Path that the center of a slowly diverging EM beam takes as it goes through a system.

- does not have an amplitude
- spatial extent of beam is small compared to the size of the components.

Notice that $\theta = \frac{\lambda}{\pi w_0}$ if $\lambda \ll$ size of optics
 $\Rightarrow \theta$ is small, beam is slowly diverging w.r.t optics.

Ray Tracing



Homogeneous dielectric of length d . (free space).

Assume ray is paraxial - at small angle w.r.t axis

$$\tan \theta \approx \sin \theta \sim \theta$$

Nothing changes beam so:

$$r_2 = 1 \cdot r_1 + d \cdot r_1'$$

$$r_2' = 0 \cdot r_1 + 1 \cdot r_1' \quad (r_2' = r_1')$$

r_2' & r_1' are the slope of the ray.

We can write this in matrix form:

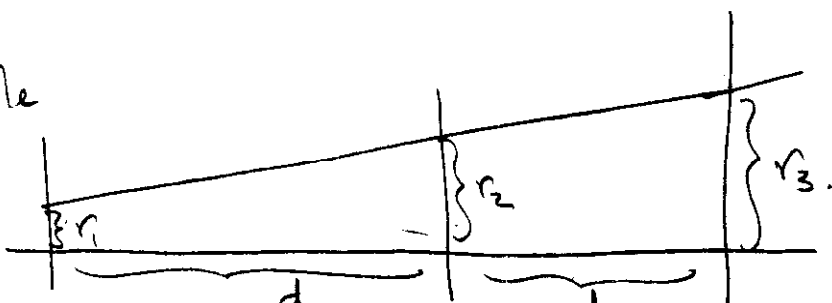
$$\begin{bmatrix} r_2 \\ r_2' \end{bmatrix} = \begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix} \begin{bmatrix} r_1 \\ r_1' \end{bmatrix}$$

In general we write the relationship between input and output as an ABCD matrix:

$$\begin{bmatrix} r_{out} \\ r_{out}' \end{bmatrix} = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} r_{in} \\ r_{in}' \end{bmatrix}$$

2x2 matrix.
describes system.

For example



$$\begin{bmatrix} r_3 \\ r_3' \end{bmatrix} = \begin{bmatrix} 1 & d_2 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} r_2 \\ r_2' \end{bmatrix} \quad , \quad \begin{bmatrix} r_2 \\ r_2' \end{bmatrix} = \begin{bmatrix} 1 & d_1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} r_1 \\ r_1' \end{bmatrix}$$

$$\begin{bmatrix} r_3 \\ r_3' \end{bmatrix} = \begin{bmatrix} 1 & d_2 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & d_1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} r_1 \\ r_1' \end{bmatrix} = \begin{bmatrix} 1 & d_1 + d_2 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} r_1 \\ r_1' \end{bmatrix}$$

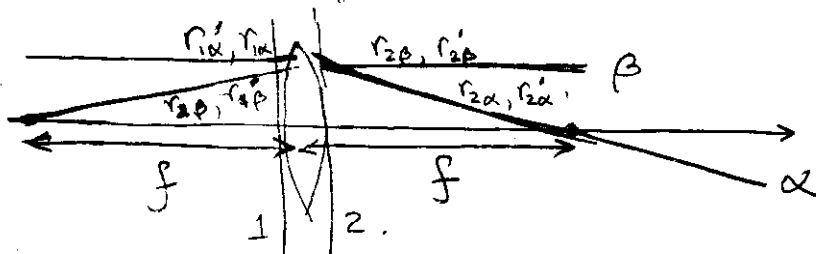
as you should expect.

$$d \rightarrow d_1 + d_2$$

Common Ray Matrices.

Thin lens of focal length f .

assume lens is so thin that distance between entrance and exit is negligible.



$$r_2 = r_1 \Rightarrow A=1, B=0$$

$$r_{2\alpha} = r_{1\alpha} \quad r_{2\alpha}' = C r_{1\alpha} + D r_{1\alpha}' = -\frac{r_{1\alpha}}{f}$$

$$C = -\frac{1}{f} \quad D = 0$$

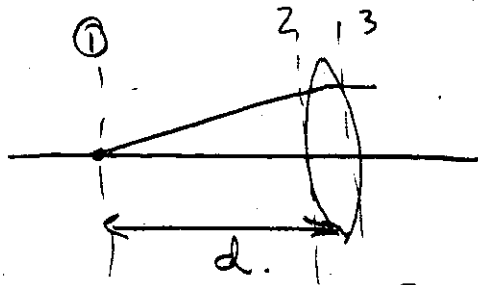
$$r_{2\beta} = r_{1\beta} \quad r_{2\beta}' = 0 = -\frac{1}{f} r_{1\beta} + D r_{1\beta}' \quad r_{1\beta}' = \frac{r_{1\beta}}{f}$$

$$\begin{bmatrix} A & B \\ C & D \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{bmatrix} \quad D = 1$$

$$\begin{bmatrix} r_2 \\ r_2' \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{bmatrix} \begin{bmatrix} r_1 \\ r_1' \end{bmatrix}$$

true for all ^{thin} lens
 $f > 0$ converging
 $f < 0$ diverging.

What about .



free space + thin lens.

$$\begin{bmatrix} r_3 \\ r_3' \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{bmatrix} \begin{bmatrix} r_2 \\ r_2' \end{bmatrix} \quad \begin{bmatrix} r_2 \\ r_2' \end{bmatrix} = \begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix} \begin{bmatrix} r_1 \\ r_1' \end{bmatrix}$$

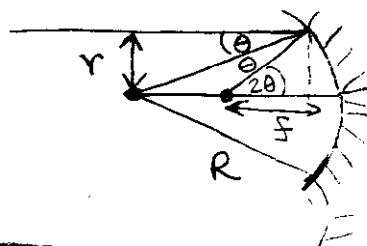
$$\begin{bmatrix} r_3 \\ r_3' \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{bmatrix} \begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix} \begin{bmatrix} r_1 \\ r_1' \end{bmatrix}$$

$$= \begin{bmatrix} 1 & d \\ -\frac{1}{f} & 1 - \frac{d}{f} \end{bmatrix} \begin{bmatrix} r_1 \\ r_1' \end{bmatrix}$$

* No the order is important last element is first matrix. non-commuting.

Spherical Mirror

- ① ray || to mirror axis is reflected to focus
- ② \angle incidence = \angle reflection.



$$\sin \theta = \frac{r}{R}$$

$$\tan 2\theta \approx \sin 2\theta = \frac{r}{f}$$

For paraxial $\theta \approx \sin \theta$

$$\Rightarrow \theta \approx \frac{r}{R} \quad 2\theta \approx \frac{r}{f} \quad R = 2f \quad f = \frac{R}{2}$$

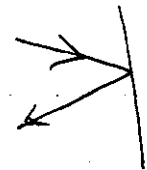
Mirror.

$$\begin{bmatrix} A & B \\ C & D \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ -\frac{2}{R} & 1 \end{bmatrix}$$

Notice $R = \infty$
 \Rightarrow flat mirror.

$$r_{out} = r_{in}$$

$$\theta_{out} = \theta_{in}$$

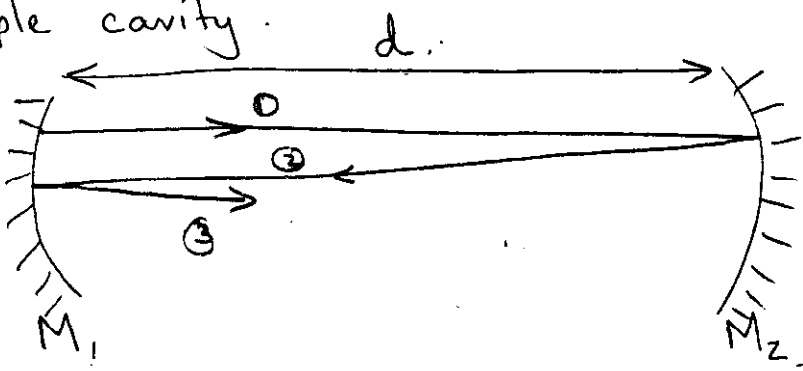


Slope of ray is relative to direction
 + slopes - slopes.



Optical Cavities.

Simple cavity.



We want ray to bounce back and forth between mirrors and not get out.

Notice that for "thin lens"

$$\begin{bmatrix} A & B \\ C & D \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{bmatrix}$$

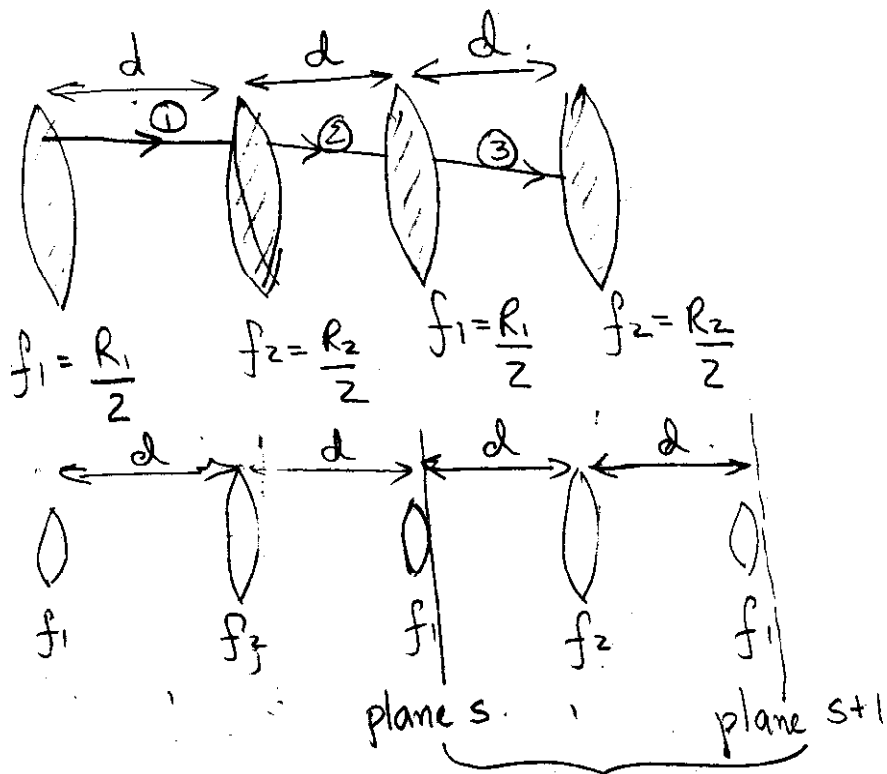
spherical mirror

$$\begin{bmatrix} A & B \\ C & D \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ -\frac{2}{R} & 1 \end{bmatrix}$$

Spherical mirror is like a lens of focal length

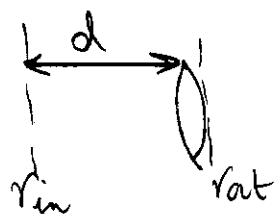
$$f = \frac{R}{2}$$

Therefore our ray above behaves like it is in a lens system.



unit cell - one round trip through the resonator.

Recall that for



$$\begin{bmatrix} A & B \\ C & D \end{bmatrix} = \begin{bmatrix} 1 & d \\ -\frac{1}{f} & 1 - \frac{d}{f} \end{bmatrix}$$

\therefore for unit cell

A diagram showing two lenses in a unit cell between two vertical planes, labeled s and $s+1$. The first lens has focal length f_1 and the second lens has focal length f_2 . The distance between the two lenses is d . The distance from plane s to the first lens is d , and the distance from the second lens to plane $s+1$ is d .

$$\begin{bmatrix} A & B \\ C & D \end{bmatrix} = \begin{bmatrix} 1 & d \\ -\frac{1}{f_1} & 1 - \frac{d}{f_1} \end{bmatrix} \begin{bmatrix} 1 & d \\ -\frac{1}{f_2} & 1 - \frac{d}{f_2} \end{bmatrix}$$

$$\begin{bmatrix} A & B \\ C & D \end{bmatrix} = \begin{bmatrix} 1 - \frac{d}{f_2} & d + d(1 - \frac{d}{f_2}) \\ -\frac{1}{f_1} - \frac{1}{f_2}(1 - \frac{d}{f_1}) & (1 - \frac{d}{f_1})(1 - \frac{d}{f_2}) - \frac{d}{f_2} \end{bmatrix}$$

$$A = 1 - \frac{d}{f_2}$$

$$C = -\left[\frac{1}{f_1} + \frac{1}{f_2} \left(1 - \frac{d}{f_1}\right) \right]$$

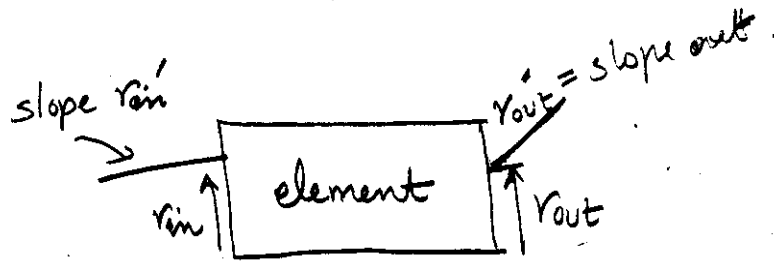
$$B = d \left(2 - \frac{d}{f_2}\right)$$

$$D = -\frac{d}{f_1} + \left(1 - \frac{d}{f_1}\right) \left(1 - \frac{d}{f_2}\right)$$

Review.

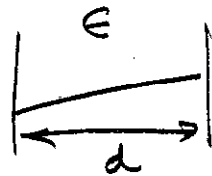
Optical Ray Tracing
- paraxial approximation.

$$\begin{bmatrix} r_{out} \\ r'_{out} \end{bmatrix} = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} r_{in} \\ r'_{in} \end{bmatrix}$$



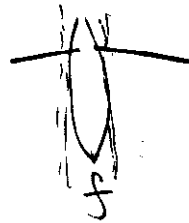
We derived a few ABCD matrices.

Dielectric medium



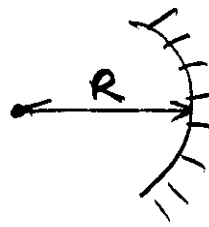
$$\begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix}$$

lens - thin



$$\begin{bmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{bmatrix}$$

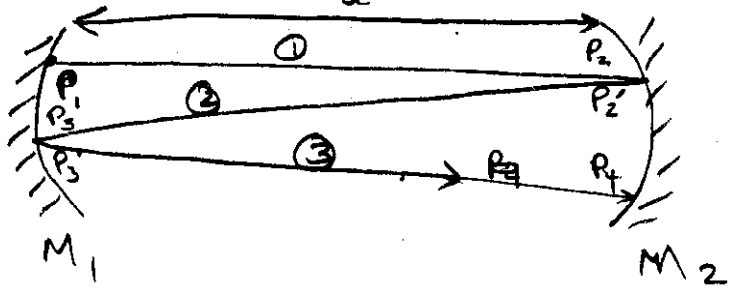
Spherical Mirror



$$\begin{bmatrix} 1 & 0 \\ -\frac{2}{R} & 1 \end{bmatrix}$$

looks like a thin lens $\sim f = \frac{R}{2}$.

Use these results in an optical cavity:



$P_1 \rightarrow P_2$

$$\begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix}$$

$P_2 \rightarrow P_2'$

$$\begin{bmatrix} 1 & 0 \\ -\frac{2}{R_2} & 1 \end{bmatrix}$$

$P_2' \rightarrow P_3$

$$\begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix}$$

$P_3 \rightarrow P_3'$

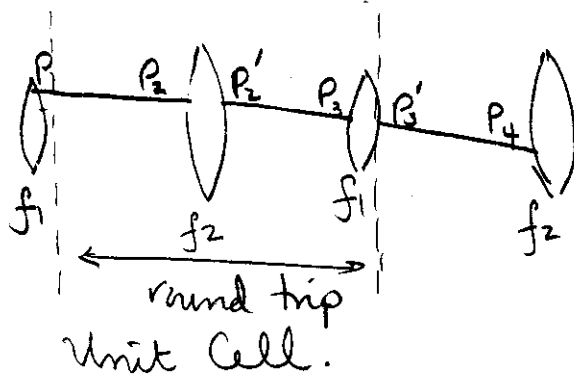
$$\begin{bmatrix} 1 & 0 \\ -\frac{2}{R_1} & 1 \end{bmatrix}$$

$P_3' \rightarrow P_4$

$$\begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix}$$

opt. round trip

Spherical Mirrors are like lens of $f = \frac{R}{2}$.



For this unit Cell.

T-transmission matrix is given by the product

$$T = \begin{bmatrix} 1 & 0 \\ -\frac{1}{f_1} & 1 \end{bmatrix} \begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -\frac{1}{f_2} & 1 \end{bmatrix} \begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix}$$

$P_3' \leftarrow P_3 \leftarrow P_2' \leftarrow P_2 \leftarrow P_1$

$$T = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \quad \text{where } A = 1 - \frac{d}{f_2} \quad B = d \left(2 - \frac{d}{f_2} \right)$$

$$C = - \left[\frac{1}{f_1} + \frac{1}{f_2} \left(1 - \frac{d}{f_1} \right) \right]$$

$$D = - \frac{d}{f_1} + \left(1 - \frac{d}{f_1} \right) \left(1 - \frac{d}{f_2} \right)$$

Note that for N round trips you would have

T^N to calculate total transmission
or position of ray after N round trips.

We only care to know the position of the ray on
say mirror M_1 , at the end of each round trip.

But notice, rather than calculating T^N we can
see that

$$\begin{bmatrix} r_{s+1} \\ r_{s+1}' \end{bmatrix} = \underbrace{\begin{bmatrix} A & B \\ C & D \end{bmatrix}}_{T\text{-transmission matrix}} \begin{bmatrix} r_s \\ r_s' \end{bmatrix}$$

$$\rightarrow \begin{bmatrix} r_{s+1} \\ r'_{s+1} \end{bmatrix} = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} r_s \\ r'_s \end{bmatrix}$$

$$r_{s+1} = Ar_s + Br'_s \quad (1) \quad \left. \vphantom{r_{s+1}} \right\} \text{plane } s \rightarrow s+1.$$

$$r'_{s+1} = Cr_s + Dr'_s \quad (2)$$

Is it possible to relate r_{s+2} to r_{s+1} and r_s (diff eqn).

From (1) $r'_s = \frac{1}{B} (r_{s+1} - Ar_s)$ (3).

Let $s \rightarrow s+1$. $r'_{s+1} = \frac{1}{B} (r_{s+2} - Ar_{s+1})$ (4).

use (3) and (4) in (2).

$$\frac{1}{B} (r_{s+2} - Ar_{s+1}) = Cr_s + \frac{D}{B} (r_{s+1} - Ar_s)$$

$$r_{s+2} - (A+D)r_{s+1} + (AD-BC)r_s = 0.$$

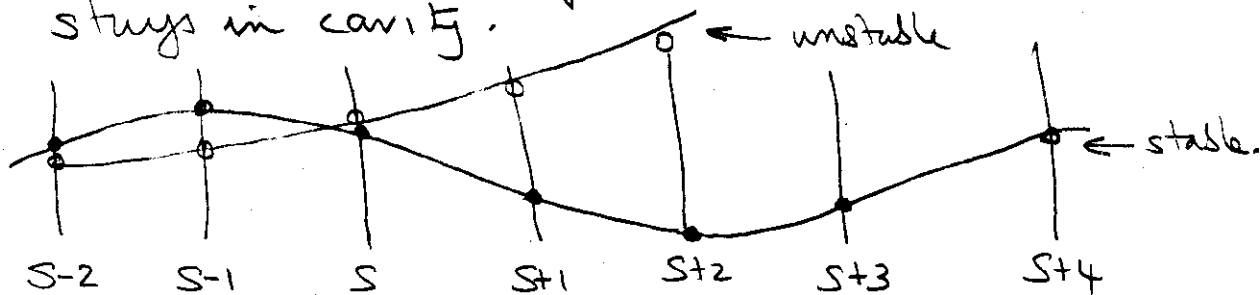
let $b = \frac{1}{2}(A+D)$.

$$\boxed{r_{s+2} - 2br_{s+1} + r_s = 0}$$

difference equation

" for any $\begin{matrix} AB \\ CD \end{matrix}$ matrix with same index of refract at entrance and exit planes. \therefore always true for optical cavities.

Remember we are interested in beams that stay in the cavity, so we want solutions for r_s that are oscillatory \rightarrow ray stays in cavity.



Or at least, we want to know how long the ray stays in the cavity, how many round trips.

If rays position is not bounded, it will eventually miss the mirrors and exit the bi-periodic lens system (cavity). ~~→~~ 44

Assume solutions must be of form (stay in cavity).

$$r_s = r_{\max} \sin(s\theta + \alpha); \quad \alpha = \text{initial condition.}$$

$$= r_{\max} \operatorname{Im}(e^{j(s\theta + \alpha)}).$$

Substitute this into difference equation.

$$r_{\max} e^{j((s+2)\theta + \alpha)} - 2br_{\max} e^{j(s+1)\theta + \alpha} + r_{\max} e^{j(s\theta + \alpha)} = 0.$$

True if

$$e^{j2\theta} - 2be^{j\theta} + 1 = 0.$$

quadratic equation $x = e^{j\theta}$ $x^2 - 2bx + 1 = 0.$

$$(e^{j\theta})^2 - 2be^{j\theta} + 1 = 0.$$

$$e^{j\theta} = x = \frac{2b \pm \sqrt{4b^2 - 4}}{2} = b \pm j\sqrt{1 - b^2}.$$

$$e^{j\theta} = \cos \theta + j \sin \theta. \Rightarrow b = \cos \theta = 1 - \frac{d}{f_2} - \frac{d}{f_1} + \frac{d^2}{2f_1 f_2}$$

$$\text{or } \theta = \cos^{-1} \left[1 - \frac{d}{f_2} - \frac{d}{f_1} + \frac{d^2}{2f_1 f_2} \right].$$

Notice: for r_s to be oscillating then θ must be real.

if θ is imaginary, ray does not oscillate (say $\theta = j\phi$)

$$r_s = r_{\max} \operatorname{Im}(e^{s\phi} e^{j\alpha}) = r_{\max} e^{s\phi} \sin \alpha.$$

as $s \uparrow$, $r_s \uparrow$ and as $s \rightarrow \infty$, $r_s \rightarrow \infty$.

∴ for stability, i.e. for r_s to be bounded by r_{max} we require θ to be real.

For stability it is sufficient to require that

$$-1 \leq \cos \theta \leq 1$$

$$-1 \leq b \leq 1$$

$$b = \frac{1}{2}(A+D)$$

add 1 & divide by 2.

$$\theta \leq 1 - \frac{d}{2f_2} - \frac{d}{2f_1} + \frac{d^2}{f_1 f_2} \leq 1$$

$$0 \leq g_1 g_2 \leq 1$$

$$g_1 = 1 - \frac{d}{2f_1}$$

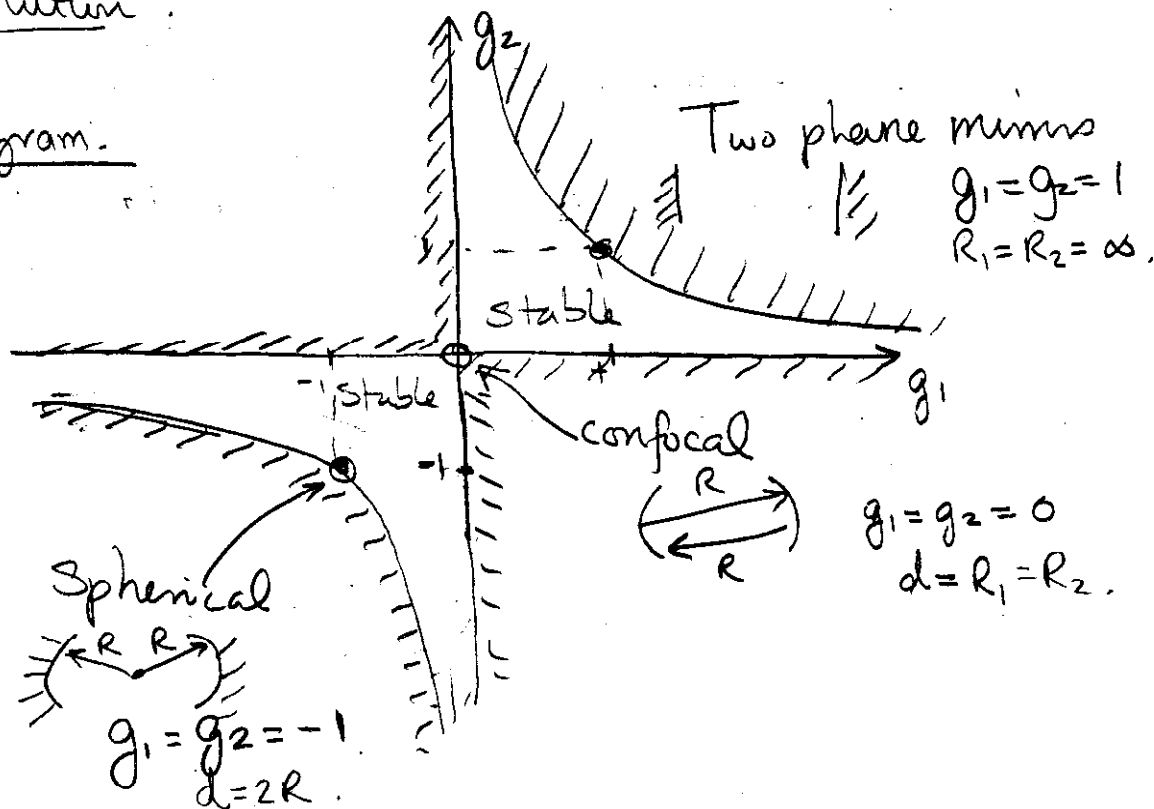
$$= 1 - \frac{d}{R_1}$$

$$g_2 = 1 - \frac{d}{2f_2}$$

$$= 1 - \frac{d}{R_2}$$

Back to our solution.

Stability Diagram.



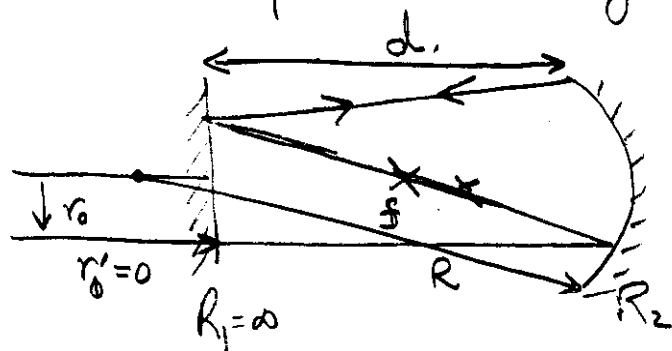
Unstable.

$$\left(\frac{A+D}{2}\right)^2 \geq 1$$

These cavities are still useful (unstable but we can use them).

Example of ray-tracing in a stable cavity.

- example in text - try to show details



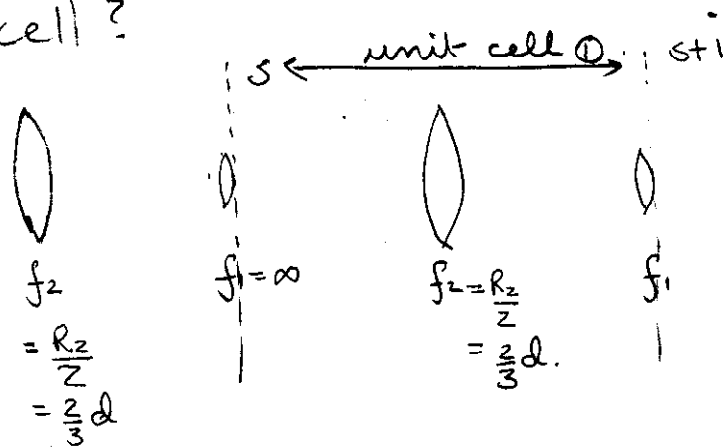
$$\frac{d}{R_2} = \frac{3}{4}$$

Stability $\dots R_1 = \infty \quad R_2 = \frac{4}{3}d.$

$$g_1 = 1 - \frac{d}{R_1} = 1 \quad g_2 = 1 - \frac{d}{R_2} = 1 - \frac{3}{4} = \frac{1}{4}$$

$$g_1 g_2 = \frac{1}{4} < 1 \Rightarrow \text{Stable cavity.}$$

What is unit cell?



What does $f_1 = \infty$ mean?

$$\begin{bmatrix} A & B \\ C & D \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

identity
output = input.
does nothing.

$$\therefore T = \begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -\frac{1}{f_2} & 1 \end{bmatrix} \begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & d \\ -\frac{1}{f_2} & -\frac{d}{f_2} + 1 \end{bmatrix} = \begin{bmatrix} 1 - \frac{d}{f_2} & d + d(1 - \frac{d}{f_2}) \\ -\frac{1}{f_2} & 1 - \frac{d}{f_2} \end{bmatrix}$$